

Event Type	Document Percentage	Novel Words
Act One / Thesis - The World Before the Adventure		
<i>Setup: Show Six Things that Need Fixing (before 10% point)</i>		
Opening Image/Baseline	1%	636
Thematic Premise Stated	5%	3182
<i>Invitation to New World</i>		
Catalyst/Bad News/Invitation to Antithesis	11%	7636
Debate Begins/A Question Raised	11%	7636
Question Clearly Answered/No Turning Back	23%	15909
Act Two / Antithesis - The World that Turns Everything Upside D		
Break into Two/Definite Step into New World	23%	15909
<i>Fun and Games / Heart of Movie / Promise of the Premise (Before Bad Guys Close</i>		
B-Story/'Love' or Nurturing/New 'Old' Friends	27%	19091
<i>Bad Guys Close in / Everything Sours / Evil Strikes Back</i>		
Midpoint/False Peak or Collapse/Stakes Raised	50%	35000
All is Lost/The Whiff of Death/Beaten/Quits	68%	47727
<i>Dark Night of the Soul</i>		
A crushed MC interacts with B-story characters	68%	47727
B Story helps MC rediscover strength/center	77%	54091
Act Three / Synthesis - The Hero's Gift Reconciles the Worlds		
Break into Three/Eureka!/The Solution	77%	54091
Finale/Six Things Fixed/Bad Guys Dispatched	91%	63636
Final Image/The New World	100%	70000
Number of Novel Words		70,000
Number of Words Per DbISpaced Page		300
Total Novel Pages		233.3333333
Short Story: Pages		12
Story Story: Words		3600

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